

## Problem Set 2

### Model Answers

#### Problem 1

##### Part (1)

It will suffice to use induction on  $X$  to show that, for all  $w \in X$ ,  $w \in Y$ . There are five steps to show.

- (1) We must show that  $\% \in Y$ , and this follows since  $\% \in \{0, 1\}^*$  and  $\mathbf{diff} \ \% = 0$ .
- (2) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $0x0y1 \in Y$ . Because  $x, y \in Y$ , it follows that  $0x0y1 \in \{0, 1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff} \ x = \mathbf{diff} \ y = 0$ , so that  $\mathbf{diff}(0x0y1) = \mathbf{diff} \ 0 + \mathbf{diff} \ x + \mathbf{diff} \ 0 + \mathbf{diff} \ y + \mathbf{diff} \ 1 = 1 + 0 + 1 + 0 + -2 = 0$ , completing the proof that  $0x0y1 \in Y$ .
- (3) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $0x1y0 \in Y$ . Because  $x, y \in Y$ , it follows that  $0x1y0 \in \{0, 1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff} \ x = \mathbf{diff} \ y = 0$ , so that  $\mathbf{diff}(0x1y0) = \mathbf{diff} \ 0 + \mathbf{diff} \ x + \mathbf{diff} \ 1 + \mathbf{diff} \ y + \mathbf{diff} \ 0 = 1 + 0 + -2 + 0 + 1 = 0$ , completing the proof that  $0x1y0 \in Y$ .
- (4) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $1x0y0 \in Y$ . Because  $x, y \in Y$ , it follows that  $1x0y0 \in \{0, 1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff} \ x = \mathbf{diff} \ y = 0$ , so that  $\mathbf{diff}(1x0y0) = \mathbf{diff} \ 1 + \mathbf{diff} \ x + \mathbf{diff} \ 0 + \mathbf{diff} \ y + \mathbf{diff} \ 0 = -2 + 0 + 1 + 0 + 1 = 0$ , completing the proof that  $1x0y0 \in Y$ .
- (5) Suppose  $x, y \in X$ , and assume the inductive hypothesis:  $x, y \in Y$ . We must show that  $xy \in Y$ . Because  $x, y \in Y$ , it follows that  $xy \in \{0, 1\}^*$ . And, since  $x, y \in Y$ , we have that  $\mathbf{diff} \ x = \mathbf{diff} \ y = 0$ , so that  $\mathbf{diff}(xy) = \mathbf{diff} \ x + \mathbf{diff} \ y = 0 + 0 = 0$ , completing the proof that  $xy \in Y$ .

##### Part (2)

We begin by proving a useful lemma:

#### Lemma PS2.1.1

For all  $w \in \{0, 1\}^*$ , if  $\mathbf{diff} \ w \geq 1$ , then  $w = x0y$ , for some  $x, y \in \{0, 1\}^*$  such that  $\mathbf{diff} \ x = 0$  and  $\mathbf{diff} \ y = \mathbf{diff} \ w - 1$ .

**Proof.** Suppose  $w \in \{0, 1\}^*$  and  $\mathbf{diff} \ w \geq 1$ . Let  $u \in \{0, 1\}^*$  be the shortest prefix of  $w$  such that  $\mathbf{diff} \ u \geq 1$ , and let  $y \in \{0, 1\}^*$  be such that  $w = uy$ . Then  $u \neq \%$ , so that  $u = xb$  for some  $x \in \{0, 1\}^*$  and  $b \in \{0, 1\}$ . Thus  $w = uy = xby$ . Since  $x$  is a shorter prefix of  $w$  than  $u$ , we have that  $\mathbf{diff} \ x \leq 0$ .

Suppose, toward a contradiction, that  $b = 1$ . Then  $\mathbf{diff} x + -2 = \mathbf{diff}(x1) = \mathbf{diff}(xb) = \mathbf{diff} u \geq 1$ , so that  $\mathbf{diff} x \geq 3$ —contradiction. Thus  $b = 0$ .

Summarizing, we have that  $u = xb = x0$ ,  $w = uy = x0y$ ,  $\mathbf{diff} u \geq 1$ ,  $\mathbf{diff} w \geq 1$  and  $\mathbf{diff} x \leq 0$ . Since  $\mathbf{diff} x + 1 = \mathbf{diff}(x0) = \mathbf{diff} u \geq 1$ , we have that  $\mathbf{diff} x \geq 0$ . But  $\mathbf{diff} x \leq 0$ , and thus  $\mathbf{diff} x = 0$ . Finally, since  $\mathbf{diff} w = \mathbf{diff}(x0y) = 0 + 1 + \mathbf{diff} y = 1 + \mathbf{diff} y$ , we have that  $\mathbf{diff} y = \mathbf{diff} w - 1$ .  $\square$

Now, we use the lemma to prove that  $Y \subseteq X$ . Since  $Y \subseteq \{0, 1\}^*$ , it will suffice to show that, for all  $w \in \{0, 1\}^*$ ,

$$\text{if } w \in Y, \text{ then } w \in X.$$

We proceed by strong string induction. Suppose  $w \in \{0, 1\}^*$ , and assume the inductive hypothesis: for all  $x \in \{0, 1\}^*$ , if  $x$  is a proper substring of  $w$ , then

$$\text{if } x \in Y, \text{ then } x \in X.$$

We must show that

$$\text{if } w \in Y, \text{ then } w \in X.$$

Suppose  $w \in Y$ . We must show that  $w \in X$ . There are three cases to consider.

- Suppose  $w = \%$ . Then  $w = \% \in X$ , by part (1) of the definition of  $X$ .
- Suppose  $w = 0t$ , for some  $t \in \{0, 1\}^*$ . Since  $1 + \mathbf{diff} t = \mathbf{diff}(0t) = \mathbf{diff} w = 0$ , we have that  $\mathbf{diff} t = -1$ . Let  $u \in \{0, 1\}^*$  be the shortest prefix of  $t$  such that  $\mathbf{diff} u \leq -1$ , and let  $v \in \{0, 1\}^*$  be such that  $t = uv$ . Then  $u \neq \%$ , so that  $u = xb$  for some  $x \in \{0, 1\}^*$  and  $b \in \{0, 1\}$ . Hence  $t = uv = xbv$ . Since  $x$  is a shorter prefix of  $t$  than  $u$ , we have that  $\mathbf{diff} x \geq 0$ . Suppose, toward a contradiction, that  $b = 0$ . Since  $\mathbf{diff} x + 1 = \mathbf{diff}(x0) = \mathbf{diff}(xb) = \mathbf{diff} u \leq -1$ , we have that  $\mathbf{diff} x \leq -2$ . But  $\mathbf{diff} x \geq 0$ —contradiction. Thus  $b = 1$ . Summarizing, we have that  $u = xb = x1$ ,  $t = uv = x1v$ ,  $w = 0t = 0x1v$ ,  $\mathbf{diff} t = -1$ ,  $\mathbf{diff} u \leq -1$  and  $\mathbf{diff} x \geq 0$ . Since  $\mathbf{diff} x + -2 = \mathbf{diff}(x1) = \mathbf{diff} u \leq -1$ , we have that  $\mathbf{diff} x \leq 1$ . But  $\mathbf{diff} x \geq 0$ , and thus we have that  $\mathbf{diff} x \in \{0, 1\}$ . Hence there are two sub-cases to consider.

- Suppose  $\mathbf{diff} x = 0$ . Because  $-2 + \mathbf{diff} v = 0 + -2 + \mathbf{diff} v = \mathbf{diff}(x1v) = \mathbf{diff} t = -1$ , we have that  $\mathbf{diff} v = 1$ . Since  $\mathbf{diff} v \geq 1$ , Lemma PS2.1.1 tells us that  $v = y0z$ , for some  $y, z \in \{0, 1\}^*$  such that  $\mathbf{diff} y = 0$  and  $\mathbf{diff} z = \mathbf{diff} v - 1$ . Hence  $w = 0x1v = 0x1y0z$  and  $\mathbf{diff} z = 0$ . Since  $\mathbf{diff} x = \mathbf{diff} y = \mathbf{diff} z = 0$ , we have that  $x, y, z \in Y$ . Because  $x, y$  and  $z$  are proper substrings of  $w$ , the inductive hypothesis tells us that  $x, y, z \in X$ . By part (3) of the definition of  $X$ , we have that  $0x1y0 \in X$ . Thus, by part (5) of the definition of  $X$ , we can conclude that  $w = 0x1y0z = (0x1y0)z \in X$ .
- Suppose  $\mathbf{diff} x = 1$ . Because  $-1 + \mathbf{diff} v = 1 + -2 + \mathbf{diff} v = \mathbf{diff}(x1v) = \mathbf{diff} t = -1$ , we have that  $\mathbf{diff} v = 0$ . Since  $\mathbf{diff} x = 1$ , we have that  $x \neq \%$ , so that  $x = cy$  for some  $c \in \{0, 1\}$  and  $y \in \{0, 1\}^*$ . Because  $c$  is a prefix of  $x$ , it follows that  $c$  is a shorter prefix of  $t$  than  $u$ .

Suppose, toward a contradiction, that  $c = 1$ . Then  $\mathbf{diff} c = -2 \leq -1$ , contradicting the definition of  $u$ . Thus  $c = 0$ , so that  $x = 0y$ .

Because  $1 + \mathbf{diff} y = \mathbf{diff}(0y) = \mathbf{diff} x = 1$ , we have that  $\mathbf{diff} y = 0$ . Hence  $w = 0x1v = 00y1v = (0\%0y1)v$ . Since  $\mathbf{diff} y = 0$  and  $\mathbf{diff} v = 0$ , we have that  $y, v \in Y$ . Because  $y$  and  $v$  are proper substrings of  $w$ , the inductive hypothesis tells us that  $y, v \in X$ . Since  $\% \in X$  (by part (1) of the definition of  $X$ ) and  $y \in X$ , part (2) of the definition of  $X$  tells us that  $0\%0y1 \in X$ . Thus, by part (5) of the definition of  $X$ , we can conclude that  $w = (0\%0y1)v \in X$ .

- Suppose  $w = 1t$ , for some  $t \in \{0, 1\}^*$ . Since  $-2 + \mathbf{diff} t = \mathbf{diff}(1t) = \mathbf{diff} w = 0$ , we have that  $\mathbf{diff} t = 2$ . Because  $\mathbf{diff} t \geq 1$ , Lemma PS2.1.1 tells us that  $t = x0u$ , for some  $x, u \in \{0, 1\}^*$  such that  $\mathbf{diff} x = 0$  and  $\mathbf{diff} u = \mathbf{diff} t - 1$ . Hence  $\mathbf{diff} u = 1$ . Because  $\mathbf{diff} u \geq 1$ , Lemma PS2.1.1 tells us that  $u = y0z$ , for some  $y, z \in \{0, 1\}^*$  such that  $\mathbf{diff} y = 0$  and  $\mathbf{diff} z = \mathbf{diff} u - 1$ . Hence  $\mathbf{diff} z = 0$ .

Summarizing, we have that  $w = 1t = 1x0u = 1x0y0z$  and  $x, y, z \in Y$ . Since  $x, y$  and  $z$  are proper substrings of  $w$ , the inductive hypothesis tells us that  $x, y, z \in X$ . By part (4) of the definition of  $X$ , we have that  $1x0y0 \in X$ . Thus, by part (5) of the definition of  $X$ , we can conclude that  $w = 1x0y0z = (1x0y0)z \in X$ .

Note that, in the preceding proof, we only use part (2) of  $X$ 's definition in the case when  $x = \%$ .

## Problem 2

Here is `ps2-explain.sml`:

```
(* ps2-explain.sml

Solution to Problem 2 of Problem Set 2. *)

(* val shortest : (int -> bool) -> str -> str * str

If w is an str of zero's and one's, and there is a prefix x of w
such that f(diff x), then shortest f w returns (x, y), where x is
the shortest such prefix and y is such that x @ y = w. *)

fun shortest f (w : str) : str * str =
  let fun short(bs, n, nil) =
        if f n then (bs, nil) else raise Fail "shouldn't happen"
      | short(bs, n, c :: cs) =
        if f n
        then (bs, c :: cs)
        else short(bs @ [c], n + diffSym c, cs)
    in short(nil, 0, w) end

(* val shortestPositive : str -> str * str

If w is an str of zero's and one's, and there is a prefix x of w
such that diff x >= 1, then shortestPositive w returns (x, y),
where x is the shortest such prefix and y is such that x @ y = w. *)
```

```

val shortestPositive = shortest(fn n => n >= 1)

(* val shortestNegative : str -> str * str

   If w is an str of zero's and one's, and there is a prefix x of w
   such that diff x <= ~1, then shortestNegative w returns (x, y),
   where x is the shortest such prefix and y is such that x @ y = w. *)

val shortestNegative = shortest(fn n => n <= ~1)

(* val splitPositive : str -> str * str

   If w is an str of zero's and one's and diff w >= 1, then
   splitPositive w returns a pair (x, y), such that w = x @ [zero] @ y,
   diff x = 0 and diff y = diff w - 1. *)

fun splitPositive w : str * str =
  let val (u, y) = shortestPositive w (* w = u @ y *)
      (* diff u >= 1 and shorter prefixes of w have non-positive diffs *)
      val x      = Str.allButLast u (* diff x = 0 *)
      val b      = Str.last u (* isZero b, diff y = diff w - 1 *)
  in (x, y) end

(* val explain : str -> expl

   If w is in Y, then explain w returns an explanation expl such
   that Str.equal(strExplained expl, w). *)

fun explain (w : str) =
  if null w
  then Rule1
  else if isZero(hd w)
  then let val t      = tl w (* w = [zero] @ t, diff t = ~1 *)
      val (u, v) = shortestNegative t (* t = u @ v *)
      (* diff u <= ~1 and shorter prefixes of t than u have
      non-negative diffs *)
      val x      = Str.allButLast u (* diff x in {0, 1} *)
      val b      = Str.last u (* isOne b *)
  in if diff x = 0
  then (* diff v = 1 *)
      let val (y, z) = splitPositive v (* v = y @ [zero] @ z *)
          (* diff y = 0, diff z = 0,
          w = ([zero] @ x @ [one] @ y @ [zero]) @ z *)
          in Rule5(Rule3(explain x, explain y), explain z) end
      else (* diff x = 1, diff v = 0, x begins with 0 *)
          let val y = tl x (* diff y = 0 *)
              (* w = ([zero] @ nil @ [zero] @ y @ [one]) @ v *)

```

```

        in Rule5(Rule2(Rule1, explain y), explain v) end
    end
else (* isOne(hd w) *)
    let val t      = tl w (* w = [one] @ t, diff t = 2 *)
        val (x, u) = splitPositive t (* t = x @ [zero] @ u,
                                     diff x = 0, diff u = 1 *)
        val (y, z) = splitPositive u (* u = y @ [zero] @ z,
                                     diff y = 0, diff z = 0 *)
        (* w = ([one] @ x @ [zero] @ y @ [zero]) @ z *)
    in Rule5(Rule4(explain x, explain y), explain z) end;

```

And here is how explain was tested:

```

- use "ps2-framework.sml";
[opening ps2-framework.sml]
exception Error
val zero = - : sym
val one = - : sym
val isZero = fn : sym -> bool
val isOne = fn : sym -> bool
val diffSym = fn : sym -> int
val diff = fn : str -> int
val validStr = fn : str -> bool
datatype expl
  = Rule1
  | Rule2 of expl * expl
  | Rule3 of expl * expl
  | Rule4 of expl * expl
  | Rule5 of expl * expl
val strExplained = fn : expl -> str
val printExplanation = fn : expl -> unit
val test = fn : (str -> expl) -> str -> unit
val it = () : unit
- use "ps2-explain.sml";
[opening ps2-explain.sml]
val shortest = fn : (int -> bool) -> str -> str * str
val shortestPositive = fn : str -> str * str
val shortestNegative = fn : str -> str * str
val splitPositive = fn : str -> str * str
val explain = fn : str -> expl
val it = () : unit
- val doit = test explain;
val doit = fn : str -> unit
- doit(Str.fromString "012");
str has symbol other than 0/1
val it = () : unit
- doit(Str.fromString "01");
str has non-zero diff : ~1
val it = () : unit

```

```

- doit(Str.fromString "0100");
str has non-zero diff : 1
val it = () : unit
- doit(Str.fromString "%");
% is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "001");
001 = 001 @ % is in X, by rule (5)
  001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
    % is in X, by rule (1)
    % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "010");
010 = 010 @ % is in X, by rule (5)
  010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
    % is in X, by rule (1)
    % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100");
100 = 100 @ % is in X, by rule (5)
  100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
    % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "001010");
001010 = 001 @ 010 is in X, by rule (5)
  001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
    % is in X, by rule (1)
    % is in X, by rule (1)
  010 = 010 @ % is in X, by rule (5)
    010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
      % is in X, by rule (1)
      % is in X, by rule (1)
      % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "010100");
010100 = 010 @ 100 is in X, by rule (5)
  010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
    % is in X, by rule (1)
    % is in X, by rule (1)
  100 = 100 @ % is in X, by rule (5)
    100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
      % is in X, by rule (1)
      % is in X, by rule (1)
      % is in X, by rule (1)

```

```

val it = () : unit
- doit(Str.fromString "100001");
100001 = 100 @ 001 is in X, by rule (5)
  100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
  001 = 001 @ % is in X, by rule (5)
    001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
      % is in X, by rule (1)
      % is in X, by rule (1)
      % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "100000011010");
100000011010 = 100 @ 000011010 is in X, by rule (5)
  100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
    % is in X, by rule (1)
    % is in X, by rule (1)
  000011010 = 000011 @ 010 is in X, by rule (5)
    000011 = 0 @ % @ 0 @ 001 @ 1 is in X, by rule (2)
      % is in X, by rule (1)
      001 = 001 @ % is in X, by rule (5)
        001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
          % is in X, by rule (1)
          % is in X, by rule (1)
          % is in X, by rule (1)
        010 = 010 @ % is in X, by rule (5)
          010 = 0 @ % @ 1 @ % @ 0 is in X, by rule (3)
            % is in X, by rule (1)
            % is in X, by rule (1)
            % is in X, by rule (1)
val it = () : unit
- doit(Str.fromString "110001000001000111000");
110001000001000111000 = 110001000 @ 001000111000 is in X, by rule (5)
  110001000 = 1 @ 100 @ 0 @ 100 @ 0 is in X, by rule (4)
    100 = 100 @ % is in X, by rule (5)
      100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
        % is in X, by rule (1)
        % is in X, by rule (1)
        % is in X, by rule (1)
      100 = 100 @ % is in X, by rule (5)
        100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
          % is in X, by rule (1)
          % is in X, by rule (1)
          % is in X, by rule (1)
        001000111000 = 001 @ 000111000 is in X, by rule (5)
          001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
            % is in X, by rule (1)
            % is in X, by rule (1)

```

```

000111000 = 000111000 @ % is in X, by rule (5)
000111000 = 0 @ 001 @ 1 @ 100 @ 0 is in X, by rule (3)
  001 = 001 @ % is in X, by rule (5)
    001 = 0 @ % @ 0 @ % @ 1 is in X, by rule (2)
      % is in X, by rule (1)
      % is in X, by rule (1)
      % is in X, by rule (1)
    100 = 100 @ % is in X, by rule (5)
      100 = 1 @ % @ 0 @ % @ 0 is in X, by rule (4)
        % is in X, by rule (1)
        % is in X, by rule (1)
        % is in X, by rule (1)
      % is in X, by rule (1)
    val it = () : unit

```

Note that the last two tests produce explanations using all five rules of  $X$ 's definition.