

### *5.3: Diagonalization and Undecidable Problems*

In this section, we will use a technique called diagonalization to find a natural language that isn't recursively enumerable.

This will lead us to a language that is recursively enumerable but is not recursive.

It will also enable us to prove the undecidability of the halting problem.

## Diagonalization

To find a non-r.e. language, we can use diagonalization.

Let  $\Sigma$  be the alphabet used to describe programs: the letters and digits, plus the elements of

$\{\langle \text{comma} \rangle, \langle \text{perc} \rangle, \langle \text{tilde} \rangle, \langle \text{openPar} \rangle, \langle \text{closPar} \rangle, \langle \text{less} \rangle, \langle \text{great} \rangle\}$ .

As explained in Section 5.1, every element of  $\Sigma^*$  either describes a unique closed program, or describes no closed programs.

Given  $w \in \Sigma^*$ , we write  $L(w)$  for:

- $\emptyset$ , if  $w$  doesn't describe a closed program; and
- $L(pr)$ , where  $pr$  is the unique closed program described by  $w$ , if  $w$  does describe a closed program.

Thus  $L(w)$  will always be a set of strings, even though it won't always be a language.

## *Diagonalization*

Consider the infinite table of 0's and 1's in which both the rows and the columns are indexed by the elements of  $\Sigma^*$ , listed in ascending order according to our standard total ordering, and where a cell  $(w_n, w_m)$  contains 1 iff  $w_n \in L(w_m)$ , and contains 0 iff  $w_n \notin L(w_m)$ .

Each recursively enumerable language is  $L(w_n)$  for some (non-unique)  $n$ , but not all the  $L(w_n)$  are languages.

## Diagonalization

Here is how part of this table might look, where  $w_i$ ,  $w_j$  and  $w_k$  are sample elements of  $\Sigma^*$ :

	...	$w_i$	...	$w_j$	...	$w_k$	...
⋮							
$w_i$		1		1		0	
⋮							
$w_j$		0		0		1	
⋮							
$w_k$		0		1		1	
⋮							

We have that  $w_i \in L(w_j)$  and  $w_j \notin L(w_i)$ .

## Diagonalization

To define a non-r.e.  $\Sigma$ -language, we work our way down the diagonal of the table, putting  $w_n$  into our language just when cell  $(w_n, w_n)$  of the table is 0, i.e., when  $w_n \notin L(w_n)$ .

With our example table:

- $L(w_i)$  is not our language, since  $w_i \in L(w_i)$ , but  $w_i$  is not in our language;
- $L(w_j)$  is not our language, since  $w_j \notin L(w_j)$ , but  $w_j$  is in our language; and
- $L(w_k)$  is not our language, since  $w_k \in L(w_k)$ , but  $w_k$  is not in our language.

In general, there is no  $n \in \mathbb{N}$  such that  $L(w_n)$  is our language. Consequently our language is not recursively enumerable.

## Diagonalization

We formalize the above ideas as follows. Define languages  $L_d$  (“d” for “diagonal”) and  $L_a$  (“a” for “accepted”) by:

$$L_d = \{ w \in \Sigma^* \mid w \notin L(w) \}, \text{ and}$$

$$L_a = \{ w \in \Sigma^* \mid w \in L(w) \}.$$

Thus  $L_d = \Sigma^* - L_a$ .

We have that, for all  $w \in \Sigma^*$ ,  $w \in L_a$  iff  $w \in L(pr)$ , for some closed program (which will be unique) described by  $w$ . (When  $w$  doesn't describe a closed program,  $L(w) = \emptyset$ .)

## Diagonalization

### Theorem 5.3.1

$L_d$  is not recursively enumerable.

**Proof.** Suppose, toward a contradiction, that  $L_d$  is recursively enumerable. Thus, there is a closed program  $pr$  such that  $L_d = L(pr)$ . Let  $w \in \Sigma^*$  be the string describing  $pr$ . Thus  $L(w) = L(pr) = L_d$ .

There are two cases to consider.

- Suppose  $w \in L_d$ . Then  $w \notin L(w) = L_d$ —contradiction.
- Suppose  $w \notin L_d$ . Since  $w \in \Sigma^*$ , we have that  $w \in L(w) = L_d$ —contradiction.

Since we obtained a contradiction in both cases, we have an overall contradiction. Thus  $L_d$  is not recursively enumerable.  $\square$

## Diagonalization

### Theorem 5.3.2

$L_a$  is recursively enumerable.

**Proof.** Let  $acc$  be the program that, when given  $\mathbf{str}(w)$ , for some  $w \in \mathbf{Str}$ , acts as follows. First, it attempts to parse  $\mathbf{str}(w)$  as a program  $pr$ , represented as the value  $\overline{pr}$ . If this attempt fails,  $acc$  returns  $\mathbf{const}(\mathbf{false})$ . If  $pr$  is not closed, then  $acc$  returns  $\mathbf{const}(\mathbf{false})$ . Otherwise, it uses our interpreter function to evaluate  $\mathbf{app}(pr, \mathbf{str}(w))$ , using  $\underline{\mathbf{app}(pr, \mathbf{str}(w))}$ . If this interpretation returns  $\underline{\mathbf{const}(\mathbf{true})}$ , then  $acc$  returns  $\mathbf{const}(\mathbf{true})$ . If it returns anything other than  $\underline{\mathbf{const}(\mathbf{true})}$ , then  $acc$  returns  $\mathbf{const}(\mathbf{false})$ . (Thus, if the interpretation never returns, then  $acc$  never terminates.)

We can check that, for all  $w \in \mathbf{Str}$ ,  $w \in L_a$  iff  $\mathbf{eval}(\mathbf{app}(acc, \mathbf{str}(w))) = \mathbf{norm}(\mathbf{const}(\mathbf{true}))$ . Thus  $L_a$  is recursively enumerable.  $\square$

## Diagonalization

### Corollary 5.3.3

There is an alphabet  $\Sigma$  and a recursively enumerable language  $L \subseteq \Sigma^*$  such that  $\Sigma^* - L$  is not recursively enumerable.

**Proof.**  $L_a \subseteq \Sigma^*$  is recursively enumerable, but  $\Sigma^* - L_a = L_d$  is not recursively enumerable.  $\square$

### Corollary 5.3.4

There are recursively enumerable languages  $L_1$  and  $L_2$  such that  $L_1 - L_2$  is not recursively enumerable.

**Proof.** Follows from Corollary 5.3.3, since  $\Sigma^*$  is recursively enumerable.  $\square$

## Diagonalization

### Corollary 5.3.5

$L_a$  is not recursive.

**Proof.** Suppose, toward a contradiction, that  $L_a$  is recursive. Since the recursive languages are closed under complementation, and  $L_a \subseteq \Sigma^*$ , we have that  $L_d = \Sigma^* - L_a$  is recursive—contradiction. Thus  $L_a$  is not recursive.  $\square$

## *Relationship Between Our Sets of Languages*

Since  $L_a \in \mathbf{RE Lan}$  and  $L_a \notin \mathbf{Rec Lan}$ , we have:

### **Theorem 5.3.6**

*The recursive languages are a proper subset of the recursively enumerable languages:  $\mathbf{Rec Lan} \subsetneq \mathbf{RE Lan}$ .*

Combining this result with results from Sections 4.8 and 5.1, we have that

$$\mathbf{Reg Lan} \subsetneq \mathbf{CFLan} \subsetneq \mathbf{Rec Lan} \subsetneq \mathbf{RE Lan} \subsetneq \mathbf{Lan}.$$

## Undecidability of the Halting Problem

We say that a closed program  $pr$  halts iff  $\text{eval } pr \neq \text{nonterm}$ .

### Theorem 5.3.7

There is no value  $halts$  such that, for all closed programs  $pr$ ,

- If  $pr$  halts, then  $\text{eval}(\text{app}(\text{halts}, \overline{pr})) = \text{norm}(\text{const}(\text{true}))$ ;  
and
- If  $pr$  does not halt, then  
 $\text{eval}(\text{app}(\text{halts}, \overline{pr})) = \text{norm}(\text{const}(\text{false}))$ .

**Proof.** Suppose, toward a contradiction, that such a  $halts$  does exist. We use  $halts$  to construct a program  $acc$  that behaves as follows when run on  $\text{str}(w)$ , for some  $w \in \mathbf{Str}$ . First, it attempts to parse  $\text{str}(w)$  as a program  $pr$ , represented as the value  $\overline{pr}$ . If this attempt fails, it returns  $\text{const}(\text{false})$ . If  $pr$  is not closed, then it returns  $\text{const}(\text{false})$ . Otherwise, it calls  $halts$  with argument  $\text{app}(pr, \text{str}(w))$ .

## Undecidability of the Halting Problem

### Proof (cont.).

- If *halts* returns **const(true)** (so we know that **app**(*pr*, **str**(*w*)) halts), then *acc* applies the interpreter function to **app**(*pr*, **str**(*w*)), using it to evaluate **app**(*pr*, **str**(*w*)). If the interpreter returns **const(true)**, then *acc* returns **const(true)**. Otherwise, the interpreter returns some other value, and *acc* returns **const(false)**.
- Otherwise, *halts* returns **const(false)** (so we know that **app**(*pr*, **str**(*w*)) does not halt), in which case *acc* returns **const(false)**.

Now, we prove that *acc* is a string predicate program testing whether a string is in  $L_a$ .

## Undecidability of the Halting Problem

### Proof (cont.).

- Suppose  $w \in L_a$ . Thus  $w \in L(pr)$ , where  $pr$  is the unique closed program described by  $w$ . Hence  $\text{eval}(\text{app}(pr, \text{str}(w))) = \text{norm}(\text{const}(\text{true}))$ . It is easy to show that  $\text{eval}(\text{app}(acc, \text{str}(w))) = \text{norm}(\text{const}(\text{true}))$ .
- Suppose  $w \notin L_a$ . If  $w \notin \Sigma^*$ , or  $w \in \Sigma^*$  but  $w$  does not describe a program, or  $w$  describes a program that isn't closed, then  $\text{eval}(\text{app}(acc, \text{str}(w))) = \text{norm}(\text{const}(\text{false}))$ . So, suppose  $w$  describes the closed program  $pr$ . Then  $w \notin L(pr)$ , i.e.,  $\text{eval}(\text{app}(pr, \text{str}(w))) \neq \text{norm}(\text{const}(\text{true}))$ . It is easy to show that  $\text{eval}(\text{app}(acc, \text{str}(w))) = \text{norm}(\text{const}(\text{false}))$ .

Thus  $L_a$  is recursive—contradiction. Thus there is no such *halt*.

□

## Undecidability of the Halting Problem

We say that a value  $pr$  halts on a value  $pr'$  iff  $\text{eval}(\text{app}(pr, pr')) \neq \text{nonterm}$ .

### Corollary 5.3.8 (Undecidability of the Halting Problem)

There is no value  $haltsOn$  such that, for all values  $pr$  and  $pr'$ :

- if  $pr$  halts on  $pr'$ , then  $\text{eval}(\text{app}(haltsOn, \text{pair}(\overline{pr}, \overline{pr'}))) = \text{norm}(\text{const}(\text{true}))$ ; and
- If  $pr$  does not halt on  $pr'$ , then  $\text{eval}(\text{app}(haltsOn, \text{pair}(\overline{pr}, \overline{pr'}))) = \text{norm}(\text{const}(\text{false}))$ .

**Proof.** Suppose, toward a contradiction, that such a  $haltsOn$  exists. Let  $halts$  be the value that takes in a value  $\overline{pr}$  representing a closed program  $pr$ , and then calls  $haltsOn$  with  $\text{pair}(\overline{\text{lam}(x, pr)}, \overline{\text{const}(\text{nil})})$ . Then this program satisfies the property of Theorem 5.3.7—contradiction. Thus such a  $haltsOn$  does not exist.  $\square$

## *Other Undecidable Problems*

Here are two other undecidable problems:

- Determining whether two grammars generate the same language. (In contrast, we gave an algorithm for checking whether two FAs are equivalent, and this algorithm can be implemented as a program.)
- Determining whether a grammar is ambiguous.